



Figma class for design and prototyping

This hands-on Figma class helps you learn this collaborative tool used for creating prototypes for websites, applications and more. Use Figma's design features to create the visual design for your interactive projects. Use the prototyping features to add interactivity such as clickable links. Publish to share your designs and library of styles with your team.

Getting to know Figma

- Introduction to workspace

Pages, Canvas and frames

- Frame properties
- Changing the size of a frame
- Creating your own custom sized frames
- Building frames to scroll
- Adjusting a frame's bounds
- Creating backgrounds for your frames
- Changing the fill style

Understanding layers in Figma

- Selecting items with the same properties
- Grouping and ungrouping
- Selecting and moving layers
- Grouping and ungrouping
- Viewing, locking and unlocking layers
- Aligning and distributing objects

Using the Prototyping tools

- Creating links
- Testing your links
- Editing Links
- Create fixed objects in a prototype

Using rulers, grids, and guides

- Using Rulers
- Adding guides
- Using and editing layout grids

Creating shapes and other objects

- Creating custom shapes using boolean features
- Transforming and positioning
- Creating custom corners

Fills and strokes

- Changing the blending mode
- Changing multiple colors in selections
- Saving colors
- Applying stroke properties

Using Colors

- Color Values
- Frequent Colors
- Copying and pasting object properties

Applying effects

- Blurs
- Shadows

Applying constraints

- Keeping object position within frames

Working with images

- Editing an image
- Cropping and masking
- Eliminating selected parts of an image

Inserting Text

- Kerning and Tracking
- Creating and editing text styles

Creating styles

- Color fill and border styles
- Layer styles

Creating reusable components

- Working with text and image overrides
- Organizing components
- Nesting components

Auto Layout

- Auto layout with multiple items

Using libraries as Design Assets

Saving & exporting your prototype

- Export Settings
- Sharing your prototype

Loading Plug-ins